

15.7. | 6–8pm
**OPEN SOURCE CIRCULAR
DESIGN IS COMPLETE
NONSENSE!** Interactive
lecture performance

16.7. | 6pm–8pm
**WATER: THE GREAT MYS-
TERY, A DOCUMENTARY**
Screening and discussion

16.7. | 11am–6pm
**OPEN, CIRCULAR,
DIFFERENT STUFF**
Open workshop

17.7. | 10am–9pm
HEALING WATERS
Day trip to Nordenau

17.7. | 5pm
**NO MAN'S LAND - BELOW
GROUND, PER.VERS.
THEATRE COLLECTIVE**
Theatre performance

18.7. | 11am–6pm
**OPEN, CIRCULAR,
DIFFERENT STUFF**
Open workshop

18.7. | 11am–8pm
**CITY HACKING ACADEMY
WORKSHOP**
TheCityIsOpenSource.de

19.7. | 11am–12pm
**OPEN, CIRCULAR,
DIFFERENT STUFF**
Open workshop

19.7. & 20.7. | 11am–12pm
**HEALTHY MIND, HEALTHY
BODY** Workshop

20.7. | 2pm–6pm
**MIFACTORY CHESS
HACKING TOURNAMENT**
Chess tournament

21.7. | 2pm–6pm
A JELLY-BLOB RECOVERY
Workshop and lecture

21., 22., 23.7 | 11am–6pm
**OPEN, CIRCULAR,
DIFFERENT STUFF**
Open workshop

25.–30.07. | 7.30pm each day
NIGHT-TIME EXPEDITIONS
with noroomgallery – J.
Holtmann and A. Chodzinski

Agnieszka Pokrywka
Alvaro Urbano
Anna Romanenko
Armin Chodzinski
Atelier für Sonderaufgaben
Andrew Gryf Paterson
Ben J. Riepe
Björn Kühn
Brad Downey
Constantin Schlachter
Eric Winkler
Hörner/Antlfinger
Jan Holtmann

Jana Pejoska
Kathryn Fleming
Labor Fou
Lars Zimmermann
Mathieu Tremblin
Matthias Löwe
Merlin Baum
Mikko Laajola
Norma D. Hunter
per.Vers
Valentina Karga
Vladimír Turner



2. JUNE – 21.
AUGUST 2016

PLANET • B



100 ideas for a new world

JUNE

2.6., 3.6 | 12pm–1pm
**FOOD HACKING CLIP
KINO LUNCH**

4.6. | 11am–1pm
EDIBLE FACE MASKS
Workshop

4.6. | 2pm–4pm
FOOD HACKING WALK
A walk with Norma D.
Hunter

4.6. | 5pm–7pm
**UR-METER BBQ
(ORIGINAL METER BBQ)**
Performance

5.6. | 10am–3pm
**CHAOS KITCHEN
BRUNCH**

6.6., 7.6. | 12pm–1pm
**FOOD HACKING CLIP
KINO LUNCH**

8.6. | 11am–6pm
**HOW TO START WITHOUT
START OR HOW TO MAKE
A YOGURT WITHOUT A
YOGURT**
Workshop

8.6. | 12pm–1pm
**FOOD HACKING CLIP
KINO LUNCH**

8.6. | 2pm–4pm
DUMPSTER GOD TOTEMS
Workshop

8.6. | 18 Uhr
**GRAND FOOD-HACKING-
DINNER**

9.6., 10.6. | 12pm–1pm
**FOOD HACKING CLIP
KINO LUNCH**

10.6. | 7pm
**VJ LAKTOBAZILLE
(LACTOBACILLUS)**
On the occasion of the
opening of „Olaf Breuning –
A Retrospective“
Bacterial VJ Performance

<p>11.6. 12pm-2pm WALKING LUNCH Food Hacking walk</p> <p>11.6. 3pm-4pm LET'S MAKE A KITCHEN LAB! Lecture and discussion</p> <p>11.6. 4pm-5pm Discussion on THE CURRENT STATE OF RESEARCH OF THE FOOD HACKING GROUP</p> <p>11.6. 6pm-8pm WHAT IS FOOD HACKING? Presentations, interviews and discussion</p> <p>12.6. 10am-3pm CHAOS KITCHEN BRUNCH</p> <p>12.6. 11am-5pm DESIGNATHON FOR CHILDREN Workshop on the topic of food on Planet B</p> <p>19.6. 11am-5pm DESIGNATHON FOR CHILDREN Workshop on the topic of energy on Planet B</p>	<p>21. – 23.6. INSPIRATION DAYS with Vladimír Turner and Mathieu Tremblin</p> <p>22.6. 6pm-9pm Hörner/Antlfinger: DÜSSELDORF TIME TRAVEL EXPERIMENT Workshop</p> <p>24.6. 6pm-8pm OPEN CONVERSATION with V. Turner and M. Tremblin</p> <p>25.6. CONCRETE WALK with Vladimír Turner and Mathieu Tremblin</p> <p>26.6. 11am-5pm DESIGNATHON FOR CHILDREN The Inventors' Workshop on Planet B, Workshop on the topic of upcycling, sharing and sustainability</p> <p>27.-30.6. EXPIRATION DAYS with V. Turner and M. Tremblin</p>	<p>JULY</p> <p>1.7. 6pm-8pm CONCRETE TALK with Vladimír Turner and Mathieu Tremblin</p> <p>2.7., 3.7. 3pm-6pm Hörner/Antlfinger: DÜSSELDORF TIME TRAVEL EXPERIMENT Workshop</p> <p>4.7. CLOSE CONVERSATION with Vladimír Turner and Mathieu Tremblin</p> <p>8.7. 9.30am-6pm Semester presentation: IN SEARCH OF TOMORROW'S (HOUSING DESIGN) CULTURE Students from the PBSA Düsseldorf</p> <p>10.7. 5pm (Premiere) NO MAN'S LAND – BELOW GROUND, PER.VERS. THEATRE COLLECTIVE Theatre performance</p>	<p>12.-15.7. 11am-7pm each day ALL THINGS NEW. RESET-RELOAD-PLAY. Holiday workshop for children and teenagers aged 9-15 years</p> <p>12.7., 13.7. 7pm NO MAN'S LAND – BELOW GROUND, PER.VERS. THEATRE COLLECTIVE Theatre performance</p> <p>14.7. 11am-12pm HEALTHY MIND, HEALTHY BODY Workshop</p> <p>14.7. 11am-6pm OPEN, CIRCULAR, DIFFERENT STUFF Open Workshop</p> <p>14.7. & 15.7. 7pm NO MAN'S LAND – BELOW GROUND, PER.VERS. THEATRE COLLECTIVE Theatre performance</p>	<p>AUGUST</p> <p>1.8. 4pm-6pm A REVIEW OF REFERENCE MATERIALS with the Artists, Curators and Visitors. With noroomgallery – Jan Holtmann and Armin Chodzinski</p> <p>5.8. 6pm-8pm VIRTUAL REALITY DINNER With Merlin Baum</p> <p>6.8. starting at 2pm THE HUMAN REMOTE CONTROL Workshop with Merlin Baum</p> <p>6.8. & 7.8. 3pm-5pm Test Objects Sought - OPEN EXPERIMENTS WITH GAMES Pop-in Workshop</p> <p>8.8. 11am-6pm ECO INTERFACE Lecture, discussion, workshop</p>	<p>8.8. 3pm-4.30pm ANALOG GAMES Workshop</p> <p>9.8., 10.8. 3pm-4.30pm GAMES AT THE DIGITAL / ANALOG INTERFACE Workshop</p> <p>11.8. 11am-1pm LUCID DREAMING Semester presentation by the Institute of Design Düsseldorf (IND)</p> <p>11.8. 1pm-6pm LUCID DREAMING VS. VIRTUAL REALITY Lecture, discussion, workshop</p> <p>11.8. 3pm-4.30pm DIGITAL GAMES Workshop</p> <p>12.8. 1pm-8pm THE INTERFACE OF THE FUTURE Lecture, discussion, workshop</p>	<p>12.8. 3pm-4.30pm GAMES IN THE PUBLIC SPACE Workshop</p> <p>13.8. 3pm-5pm Test Objects Sought - OPEN EXPERIMENTS WITH GAMES Pop-in Workshop</p> <p>13.8. 6pm-7.30pm GAMES BEYOND THE NORM Lecture by Matthias Löwe</p> <p>14.8. 3pm-5pm Test Objects Sought - OPEN EXPERIMENTS WITH GAMES Pop-in Workshop</p> <p>16.-19.8. 11am-5pm ALL THINGS NEW. RESET-RELOAD-PLAY. Holiday workshop for children and teenagers aged 9-15 years</p>
--	--	--	--	--	--	---



„This new vision ... will be the theoretical basis of future constructions, ... as all the reasons for becoming impassioned disappear. Everyone will, so to speak, live in their own personal “cathedrals”. There will be rooms more conducive to dreams than any drug, and houses where one cannot help but love. You’ll never see the hacienda. It doesn’t exist. The hacienda must be built.”

Ivan Chitchevlov, Formula for a new urbanism, 1953

With the exhibition project Planet B we present alternative designs for the future and an exhibition as a living organism. The international group exhibition engages with the radical changes to our planet – and looks for a plan B, for the future we are all dreaming of. Some 500 years after the publication of Utopia, a novel by Thomas More, artists, designers, architects, researchers and entrepreneurs present their utopias for the 22nd century. Food Hacking, the smart city, alternative economies and sustainable consumption – with their projects the artists seek to highlight alternatives and draw our attention to social, political and economic injustices. Yet, the exhibition project is not merely about showcasing these ideas – they will also be realised in the exhibition as well as in public spaces.

ALAIN BIEBER

BEN J. RIEPE

UUUUU(TOPIA), 2016



Ben J. Riepe Kompanie
WHITE VOID #14, Photo: Roger Rossell

„UUUUU(topia)“ is a walk-through room installation by the Düsseldorf-based Ben J. Riepe (*1979 lives in Düsseldorf) Kompanie. This space is both nature as art and art as nature. During the entire exhibition period, this huge landscape installation, in the middle of the NRW-Forum, will be constantly changing and will continue to grow throughout the different performances and in the various atmospheres.

„UUUUU(topia)“ is a space for encounters, a walk-through utopia, a place of longing that toys with the limits of art. Where does art end and real life begin? Who is the performer and who is the spectator? The boundaries will dissolve and the visitors will become part of the landscape.

In the course of this, the events will be constantly changing like the weather. For information about the performative weather report see under:

 www.benjriepe.com

Concept & choreography: Ben J. Riepe With: Laura Burgener, Lenah Flaig, Simon Hartmann, Sudeep Kumar Puthiyaparambath, Kathrina Wilke & guests | Sound design: Kerim Karaoglu | Costumes: Ben J. Riepe & Margit Koch | Dramaturgy: Felizitas Stilleke Kleine | Organisation: Izaskun Abrego | Project management: Sabina Stücker | PR: Ellen Lübke-Meier

UUUUU(topia) is a Ben J. Riepe Kompanie production, co-produced by the NRW-Forum Düsseldorf and the Art Stations Foundation. It is supported by the Ministry for Families, Children, Youth, Culture and Sports of the State of North Rhine-Westphalia, the Cultural Affairs Office of the State Capital of Düsseldorf, the Kunststiftung NRW (Arts Foundation of North Rhine-Westphalia), the NATIONALES PERFORMANCE NETZ (NPN) Coproduction Fund for Dance from capital contributed by the German Federal Government Commissioner for Culture and the Media under a resolution passed by the German parliament, and also supported by the Arts and Culture Foundation of the Stadtsparkasse Düsseldorf and the Goethe Institute in Warsaw.

BRAD DOWNEY

FENCE HACK, 2014-2016



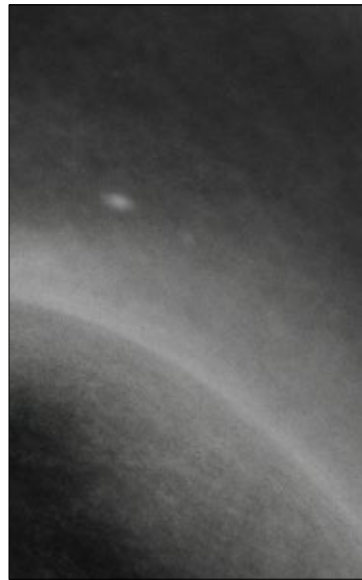
Brad Downey:
Fence Hack, 2014-2015

The works of the Berlin-based American action artist, Brad Downey (*1980 in Louisville, Kentucky, USA, lives in Berlin), reclaim privatised and commercialised urban spaces through temporary interventions. His humorous and mostly three-dimensional objects in public spaces are also referred to as spontaneous sculptures. In his Fence Hack series he created artistic openings in places where fences had set artificial boundaries in public spaces. He „hacked“ fences that he came across in a city by cutting out pieces and, in this way, opened up the view behind, which could then be seen as if through a frame. He refashioned the material that was removed into picture frames in which he has presented the photos of the hacked fences.

 www.braddowney.com


CONSTANTIN SCHLACHTER

PARABOLES, 2011-2015



Constantin Schlachter:
Paraboles, 2011-2015

The photographs by Constantin Schlachter (*1992 in Altkirch, France, lives in Paris) show abstract natural motifs that appear to be images of an unknown future. In his seemingly mystical visual worlds he examines the spiritual connections between human beings and nature. He based these on the concept of the „Gyrovagi“ - the wandering monks who were completely forgotten after Christianisation - who sought the divine in nature and searched for spiritual redemption. The works in the „Paraboles“ series are a free interpretation of the ideas of the Gyrovagi; they are a kind of internal quest for primordial feelings that are expressed in mental landscapes.

 www.constantin-schlachter.com

KATHRYN FLEMING

ENDLESS FORM / ENDLESS
SPECIES, 2014-2016

Photo: Kathryn Fleming: Endless Form /
Endless Species: Superbivore

In her works, the designer Kathryn Fleming (*1983 in Maryland, USA, lives in Portland Oregon, USA) explores the connections between science, technology and art. For the „Endless Form / Endless Species” series, using taxidermy, she developed new life forms that would be ideally adapted for life in the future. Drawing inspiration from the work of naturalists, animal protectionists, food ethicists, sociologists, biologists and anthropologists, she scrutinises cultural institutions such as zoos, circuses and zoological parks through which our relationships with animals are determined. At the frontiers of science and fiction she creates „speculative morphogenesis” and presents a new generation of interaction between human beings and animals.



www.modernnaturalism.com



HÖRNER/ANTLFINGER

BACK TO THE FUTURE, FORWARD TO THE PAST.
THREE TIME TRAVEL EXPERIMENTS, 2005-2016 &
DÜSSELDORF TIME TRAVEL EXPERIMENT, 2016

Since 2005, the artist duo Hörner/Antlfinger (Ute Hörner, *1964 in Karlsruhe, lives in Cologne / Mathias Antlfinger, *1960 in Limburg an d. Lahn, lives in Cologne) has been undertaking time travel experiments in which the process of imagination is the focus and the relationship between the city and the individual is explored. Planet B presents a three-part media art installation about the time travel projects, so far, in Sofia, Istanbul and Sarajevo. In the accompanying workshop entitled "Düsseldorf Time Travel Experiment", under the expert guidance of Assad Zahran, a professional psychologist and Head of the Milton Erickson Institute in Cologne, participants will go into a light trance and imagine the city of Dusseldorf in the past, present and future. The internal images that emerge will be recorded in drawings and notes and subsequently discussed with fellow travelers. The workshop is aimed at all those with a personal connection to Dusseldorf. For non-German speakers, simultaneous interpretation can be provided upon request.

The project has been curated by Darija Šimunović in collaboration with the imai Foundation and is supported by the Ministry for Families, Children, Youth, Culture and Sports of the State of North Rhine-Westphalia.



www.h--a.org/de



Hörner/Antlfinger: Istanbul Time Travel Experiment, 2010

WORKSHOP DATES:

22.6. | 6pm-9pm

2.7. | 3pm-6pm

3.7. | 3pm-6pm

Please register at: info@nrw-forum.de

Suitable for those who are 15 years old and above; a maximum of 10 participants per session

Participation fee: 10 Euro (incl. entry to the exhibition)



Eric Winkler:
New Uniforms, 2015

ERIC WINKLER

NEUE UNIFORMEN (NEW UNIFORMS), 2015

Eric Winkler (*1981 in Berlin, lives in Berlin) has designed new uniforms for the police. His project provides utopian alternative concepts to the current visual appearance of the police and security service providers and examines the political dimension of visual uniformity. He took the cue for his idea from the green-beige uniforms created by Heinz Oestergaard, which were established in the 1970s, with the aim of presenting police officers as friends and helpers who were amiable and close to the people. In 2003, the designer Luigi Colani - on behalf of Hamburg's controversial interior minister Ronald Schill - abolished the green-beige police uniform as it did not „inspire respect“. Winkler's „Neue Uniformen“ (New Uniforms) are a forward-looking return to Oestergaard's original motif. They are antimilitarist, fashionable, striking, amusing and elegant. In the future, police officers will not wear any technology or carry weapons and their uniforms will represent the idea of a new form of interaction within society.



www.ericwinkler.de

IN SEARCH OF TOMORROW'S (HOUSING DESIGN) CULTURE

A COOPERATION WITH STUDENTS FROM THE PETER BEHRENS
SCHOOL OF ARCHITECTURE (PBSA) DÜSSELDORF, SUMMER
SEMESTER 2016

Megatrends that are already emerging today will alter the cultural practices related to housing. Architecture will have to adapt itself to evolving needs, values and priorities. The decentralisation of life in the course of increasing mobility, cooperative living („sharing economy“), the flexibilisation of living space (adaptable zones), new and intelligent technologies and nature („green“), as a part of architecture, constitute new parameters for the development of buildings and cities. Can we derive ideas for future housing design from these trends that are already discernible? As planners, are we able to influence these trends - in the sense of a relevant contribution to the (housing design) culture of the future? The visions developed by students from the class of prof. Barbara Holzer and prof. Tanja Kullack on the topic of „Leben im Morgen“ [„Living Tomorrow“], will be presented, at the exhibition, on 8th July 2016 between 9.30am and 6pm.



<http://pbsa.hs-duesseldorf.de>



Photo: Tanja Kullack, pbsa 2016



Photo: Alvaro Urbano: Utopias are for Birds, 2012–2016. Blue Mountain Bird meets Ledoux. 2012. Digital Collage. At Chert Gallery. Berlin.

ALVARO URBANO

UTOPIAS ARE FOR BIRDS, 2012–2016

With his installations, films and performances, Alvaro Urbano (*1983 in Madrid, lives in Berlin) creates synergies between living organisms and dynamic structures. He creates situations that are determined by time and space by focusing on heterotopias, architecture and fiction. After graduating in architecture in Madrid, he studied at the Institut für Raumexperimente [Institute for Spatial Experiments] at the Berlin University of the Arts under Ólafur Eliasson, among others. For Planet B, in the outdoor area of the NRW-Forum Düsseldorf, he will install a new aviary from the „Utopias are for Birds“ series. For this ongoing project, he develops aviaries on the basis of drawings and designs for utopian projects and architectural concepts that could never be realised.



www.alvarourbano.com

ATELIER FÜR SONDERAUFGABEN

QUATSCHMOBIL, 2016

In the next few months, if you are approached by a yellow car with the slogan „Sprich mit mir. Ich fahre Dich!“ [Talk to me. I'll drive you.], then it will not be a joke but the „Quatschmobil“ [the 'chat-mobile'] a creation of the Swiss conceptional artist duo „Atelier für Sonderaufgaben“ [Studio for Special Tasks]. Frank und Patrik Riklin (*1973 in St. Gallen, live in St. Gallen), the two brothers behind this, have brought their project to Düsseldorf for the first time for the Planet B exhibition. The „Quatschmobil“ will take passengers on a drive through the city, free of charge, so long as they „quatschen“ [or, chat]. As soon as conversation starts to flow the car will begin to drive, if there is no conversation it will stand still. The spoken word will become the fuel and thoughts will be turned into capital. For every ten kilometres that are driven a random act in a public space will be triggered. The „Quatschmobil“ is a social counter-movement; it is a concept somewhere between giving, taking and eliciting with the aim of bringing people together in conversation and creating situations that have a positive impact on the climate of the city.



www.sonderaufgaben.ch – www.quatschmobil.de



Atelier für Sonderaufgaben: Quatschmobil, Photo: Bodo Ruedi

DÜSSELDORF SOUS-TERRAIN PER.VERS. THEATRE COLLECTIVE

THEATRE PERFORMANCE IN THE CITY BELOW. THREE CITY
PRODUCTION NIEMANDSLÄNDER (NO MAN'S LANDS) –
DÜSSELDORF STAGE // PREMIERE

„We will show you something today that you can only dream about tomorrow.“ That is the motto of the fictional „Schöner Leben“ [Beautiful Living] Institute that brings visionary and bold concepts to the world's metropolises. Its latest project consists of turning a disused railway tunnel beneath Düsseldorf's Wehrhahn district that up to now has been a strip of no man's land, into a unique and customer-focused world of shopping and adventure. The „Schöner Leben“ Institute would like to invite interested visitors to a pre-view of its future Mecca of unlimited possibilities in the city below. However, the project is still a utopia as there are people living in the tunnel...

 www.asphalt-festival.de

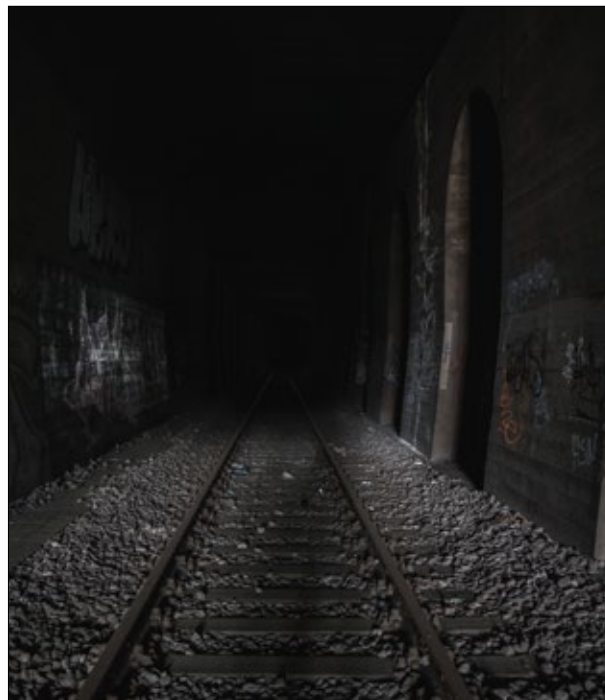
DATES:

Sun, 10.7., 5pm (Premiere) | Tue, 12.7., 7pm | Wed, 13.7., 7pm
Thu, 14.7., 7pm | Fri, 15.7., 7pm | Sun, 17.7., 5pm

Meeting point: NRW-Forum Düsseldorf, Ehrenhof

Tickets: + 49 (0)211 73 10 56 81 and under www.asphalt-festival.de

Tickets: Euro 20, reduced Euro 13



per.Vers: Niemandsland – sous-terrain, 2016, Photo: Ralf Puder

Production: Christof Seeger-Zurmühlen | Scenery and costumes: Kirsten Dephoff
Music: Bojan Vuletic | Development of the plays: Julia Dillmann / the collective
With: Anna Beetz, Julia Dillmann, Xolani Mdluli, Nora Pfahl,
Jonathan Schimmer & Jörg

A production by the Düsseldorf theatre collective per.Vers., in a co-production with the Asphalt Festival 2016, in cooperation with the ZAKK cultural centre, the Rheinbahn AG and the NRW-Forum Düsseldorf. Supported by the Ministry for Families, Children, Youth, Culture and Sports of the State of NRW.

THE RESEARCH STATION ON PLANET B

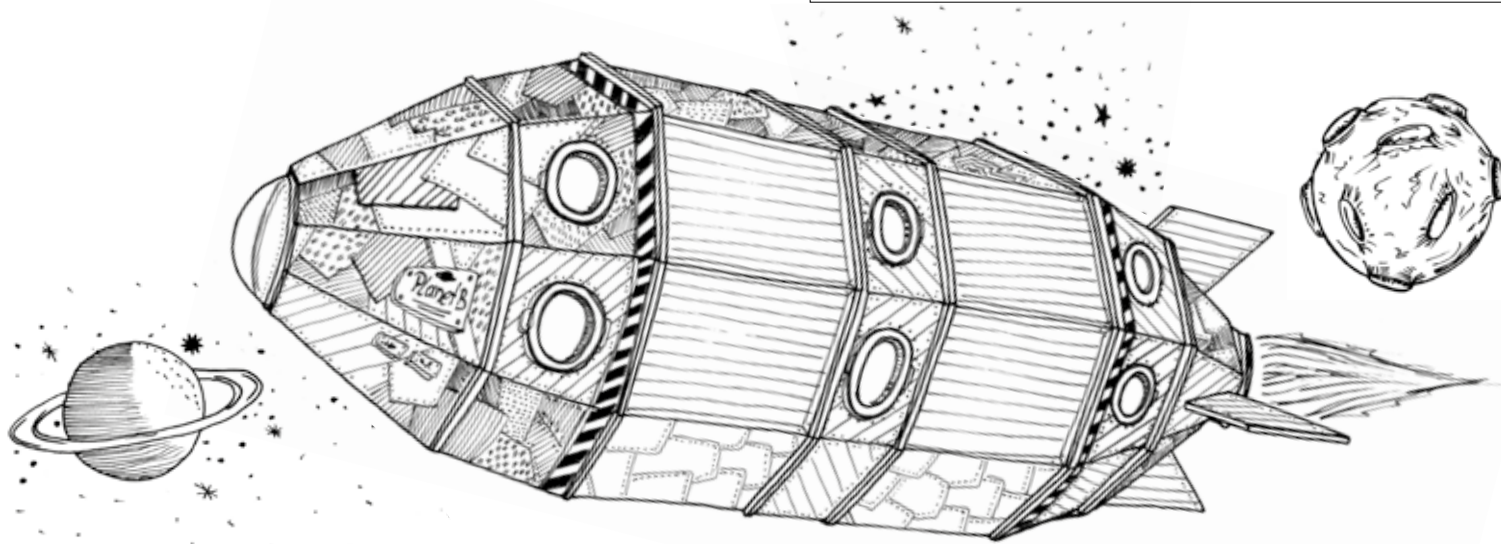
"THE BEST WAY TO PREDICT
THE FUTURE IS TO INVENT IT."

Alan C. Kay

The core of the exhibition is a research station, which has been curated by Joanna Szlauderbach. This is a walk-through room installation in the form of a rocket, which was constructed by the Labor Fou artist collective. Alternating groups of artists will be living and working in the rocket within the framework of artist-in-residence programmes. Together with local activists and the visitors, they will be realising utopias and creating alternative resources to help shape a new world.

All the new developments in the research station will be published by the artists. : 🖱️ planetb.tumblr.com

All registrations no later than two weeks before the event.



ROCKETPARTNERS:

milkmonkey



ESSETEC


naturlich leben mit Holz
FURNIERHOLZ

#planetb

LABOR FOU

RESEARCH STATION ON PLANET B, 2016

Temporary installations, urban interventions, interventions in public spaces, graphic design and exhibition design all comprise the line of work of the Labor Fou artist collective (*living and working in Düsseldorf and Cologne). The four-member team (Thomas Quack, Jan Bertil Meier, Benjamin Nast, Alain Yimbou) stretches to the limits and boundaries of public space, experiments with it and rethinks it. For Planet B, the collective devised a rocket as an exhibition space. It is in the form of a spaceship and was made out of recycled materials. It will function as a research station and become an incubator for the ideas for a new world.

 www.labor-fou.com



Labor Fou Crew in front of the Whoofu, Photo: Aljoscha Höhborn



Belafou, Munich, Photo: Matthias Kestel

PHASE I: FOOD HACKING

1.6 – 12.6.2016

The first international research team will be concentrating on the field of organic hacks & food hacks, collecting fruit in the city and experimenting with fermentation, compostation and lactobacilli.


ANDREW GRYF PATERSON (*1974 in Falkirk, Scotland, lives in Helsinki) is an artist and curator. He organises transdisciplinary projects that combine art, digital culture, science and cultural activism.

 www.agryfp.info

The Scottish artist **NORMA D. HUNTER** (*1958 in Torphins, Aberdeenshire, lives in Aberdeenshire, Scotland) uses shared walks as a medium and explores emotions, thoughts and memories that are stimulated through the movements of the body.

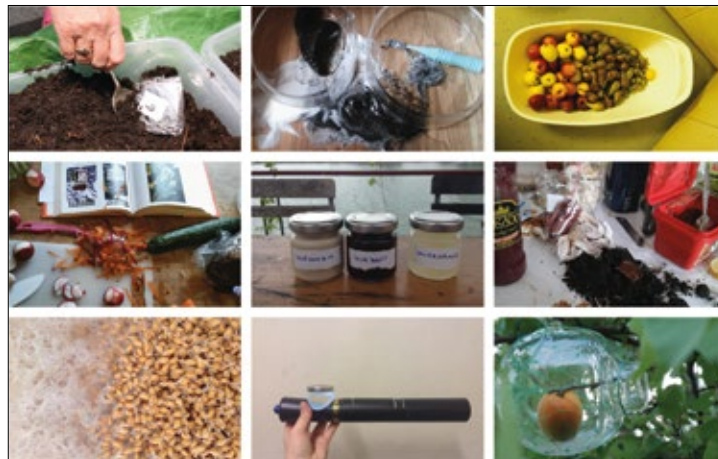
 www.normadhunter.co.uk

AGNIESZKA POKRYWKA (*1984 in Poznań, Poland, lives in Helsinki) is a filmmaker, interaction designer, graphic designer, art critic and physicist. She focuses on participatory, collaborative and open source practices with unconventional storytelling and interactive narratives.

 www.alwaysunderconstruction.info

MIKKO LAAJOLA (*1977 in Lohja, Finland, lives in Helsinki) **AND JANA PEJOSKA** (*1981 in Skopje, Macedonia, lives in Helsinki) will be living together with their two twin boys in the rocket on Planet B. Laajola, who researches sustainable development, refers to himself as the servant of the „dumpster gods“. Pejoska is a researcher, web designer and games designer and has produced a smartphone-based game that children can use to help them find and identify mushrooms.

ANNA ROMANENKO (*1983 in Moscow, lives in Stuttgart) & **BJÖRN KÜHN** (*1987 in Ludwigshafen am Rhein, lives in Stuttgart) research the functionality of items and social practices and invent new mechanisms between humans, objects and the environment. At the opening of Planet B they will be examining and proposing toasting as a social skill.



1.6 - 12.6.2016 — FOOD HACKING D A T E S

2.6., 3.6, 6.6., 7.6., 8.6, 9.6., 10.6. | always 12pm-1pm

FOOD HACKING CLIP KINO LUNCH

LUNCH AND FOOD-HACKING-VIDEOS WITH THE ROCKET ARTISTS

Something that is forbidden in most cinemas is actually desirable on Planet B. Visitors can bring along their own food and watch Food-Hacking-videos during a five-course meal together with the artists-in-residence.

4.6. | 11am-1pm

EDIBLE FACE MASKS

WORKSHOP WITH NORMA D. HUNTER

You can make face masks out of food, but can you also eat them afterwards? The workshop with Norma D. Hunter will demonstrate what recycling really means and will finish up with a brunch for everyone.

Max. 15 participants | Registration: planetb@nrw-forum.de

4.6. | 2pm-4pm

FOOD HACKING WALK

A WALK WITH NORMA D. HUNTER

During the walk with Norma D. Hunter, the participants will not only be looking for something edible but will also get a new perspective on the city of Dusseldorf and become acquainted with shared walking as an artistic medium.

4.6. | 5pm-7pm

UR-METER BBQ (ORIGINAL METRE BBQ)

PERFORMANCE WITH MIKKO LAAJOLA & JANA PEJOSKA

How do edible materials become art? At the Ur-Meter BBQ (original metre BBQ), visitors will take part in the process of creating a performance with Mikko Laajola and Jana Pejotka. Together with the artists, visitors will discuss and create edible objects as part of the artistic work.

5.6., 12.6. | 10am-3pm

CHAOS KITCHEN BRUNCH

We will provide the oil and you bring along something to fry.

Together with the food hacking artists, participants will prepare a chaotic artists' brunch for everyone.

8.6. | 11am-6pm

HOW TO START WITHOUT START OR HOW TO MAKE A YOGURT WITHOUT A YOGURT

DROP-IN WORKSHOP WITH AGNIESZKA POKRYWKA

Chicken or egg? For a homemade yoghurt you normally need the yoghurt cultures of a supermarket yoghurt. But then how was the first yoghurt made? The workshop with Agnieszka Pokrywka explores different methods of making yoghurt cultures out of pure milk.

8.6. | 2pm-4pm

DUMPSTER GOD TOTEMS

WORKSHOP WITH MIKKO LAAJOLA AND JANA PEJOSKA

Vast quantities of food are thrown away every day even though they are still edible - if you know how. The workshop with Mikko Laajola and Jana Pejotka will convey the basic principles of sustainable food recycling.

Max. 10 participants | Registration: planetb@nrw-forum.de

8.6. | 6pm

GRAND FOOD-HACKING-DINNER

Max. 10 participants | Fee: 10€ | Registration: planetb@nrw-forum.de

10.6. | 7pm

VJ LAKTOBAZILLE (LACTOBACILLUS)

BACTERIAL VJ PERFORMANCE

On the occasion of the opening of „Olaf Breuning – Retrospective“

11.6. | 12pm-2pm

WALKING LUNCH

FOOD-HACKING-WALK

Join Andrew Gryf Paterson for a leisurely walk to look for something edible and actually „grasp“ what Food Hacking can mean in everyday life and in practice.

11.6. | 3pm-4pm

LET'S MAKE A KITCHEN LAB!

LECTURE AND DISCUSSION

How experimental can you be in a kitchen and what is a kitchen lab

in the first place? An input lecture by Andrew Gryf Paterson followed by a discussion and practical experimental set-ups.

11.6. | 4pm-5pm

DISCUSSION ABOUT THE CURRENT STATE OF RESEARCH IN THE FOOD HACKING GROUP

The Food Hacking residency will present their findings and discuss the question of how processes that are constantly evolving can be documented and conveyed.

Language: English

11.6. | 6pm-8pm

WHAT IS FOOD HACKING?

PRESENTATION, INTERVIEWS AND DISCUSSION

Food Hacking is currently, quite literally, on everyone's lips. What exactly is behind this? The Planet B residents will present their views and discuss the evolution of this concept and how it is embedded in the current discourse on hacking.

Language: English





PHASE 2: URBAN HACKING

21.6. – 4.7.2016

VLADIMÍR TURNERs (*1986 in Prague, lives in Prague)

works can be found worldwide on the streets, on screens and in galleries. They range between documentary films, interventions in the public space and political activism.

MATHIEU TREMBLIN (*1980 in Le Mans, lives in

Strasbourg) is known for his interventions in public space, which hack a city's system of authority, representation and symbolisation. Together, the artists will analyse the structures of the city of Dusseldorf and will subsequently realise contextual interventions in public spaces. For their work on Planet B, Mathieu and Vladimír are still looking for Dusseldorf-based supporters, who can explore and hack the urban spaces conjointly.

Registration: planetb@nrw-forum.de

21.6 – 4.7. — URBAN HACKING

D A T E S

21.–23.6.

INSPIRATION DAYS

Mathieu and Vladimír would like to get acquainted with Dusseldorf first of all. Citizens of Dusseldorf are invited to show them inspiring places and favourite spots.

24.6. | 6pm–8pm

OPEN CONVERSATION

What does urban hacking mean and how do interventions in public spaces work? Mathieu and Vladimír will recount their experiences in other cities and, together with residents of Dusseldorf, will plan their actions for the upcoming days.

25.6.

CONCRETE WALK

While walking through the city, Mathieu and Vladimír will discuss environmental problems in the urban space of Dusseldorf. They reference to specific examples and provide possible approaches to the solutions.

27.–30.6.

EXPIRATION DAYS

Mathieu and Vladimír, together with local citizens, will spend four days carrying out interventions in the public space of Dusseldorf.



Mathieu Tremblin: Tag Clouds, Rue Jules Ferry, 2012, Arles, FR, Production Zazie, Arles

1.7. | 6pm-8pm

CONCRETE TALK

CONCRETE TALK

Following the interventions in the city space of Dusseldorf, Mathieu and Vladimír are invoking a joint discussion about potential environmental transformations and sustainable changes in the city of Dusseldorf.

4.7.

CLOSE CONVERSATION


To bring a close connection to their residency, Mathieu and Vladimír will leave behind a „tactical space“ in the urban area of Dusseldorf, where they are inviting visitors and local residents.





PHASE 3: OPEN SOURCE & CIRCULAR ECONOMY

14.7. – 24.7.2016

The artist and business economist **LARS ZIMMERMANN** (*1980 in Berlin, lives in Berlin) researches open source technologies and creates settings that enable new economic insights
 www.larszimmermann.de

The projects of the artist **VALENTINA KARGA** (*1986 in Chalkidiki, Greece, lives in Berlin) generate encounters and participation. They focus on sustainability as well as imaginary alternative social and economic structures.
 www.valentinakarga.com

For Planet B, this team will take economic systems to their presumed limits and explore open source hardware and new economic models in workshops, presentations and on walks.

14.7. – 24.7. — OPEN SOURCE & CIRCULAR ECONOMY

D A T E S

14.7., 19.7., 20.7. | 11am–12pm

HEALTHY MIND, HEALTHY BODY WORKSHOP

At a point when nearly all natural resources have been used up, capitalism is starting to open up a new territory – the human body and mind. The new resources are personal time, attention, the experience of feelings, mental and physical performance that, like the natural resources, will be used up. What happens when you change the frequency yourself and, thus, the system? In this workshop, Valentina Karga will teach exercises that cultivate vital energy and focus on healing and relaxation as a counter-proposal to the capitalistic system.

14.7., 16.7., 18.7., 19.7., 21.7., 22.7., 23.7. | 11am–6pm

OPEN CIRCULAR OPEN WORKSHOP

Visitors will be able to observe the artists-in-residence as they work during a ten-day hackathon. Visitors will be able to help the artists in their work and also introduce their own projects.

15.7. | 6pm–8pm

OPEN SOURCE CIRCULAR DESIGN IS COMPLETE NONSENSE.
INTERACTIVE LECTURE PERFORMANCE WITH LARS ZIMMERMANN
The lecture performance with Lars Zimmermann will provide an introduction to the topic of open source circular design and put a new design paradigm up for discussion.

16.7. | 6pm-8pm

DOKUMENTATION: WATER: THE GREAT MYSTERY

SCREENING AND DISCUSSION BY JULIA PERKUL AND ANASTASIYA POPOVA

A documentary report about the special properties of water that will be followed by a discussion with Valentina Karga.

Language: English

17.7. | 10am-9pm

HEALING WATERS

DAY TRIP TO NORDENAU

Valentina Karga and Lars Zimmermann invite you to join them on an excursion to Nordenau to visit one of the few springs in the world, that has been attributed with healing powers.

Registration: planetb@nrw-forum.de, max. 14 participants, Euro 25 /Person incl. exhibition entry (round trip in a minibus)

18.7. | 11am-8pm

CITY HACKING ACADEMY WORKSHOP

TheCityIsOpenSource.de

We will be going out on the streets to hack them. Participants will get practical experiences on city hacking, as a form of street art, where things in public spaces are altered in order to add new possibilities to a city.

Meeting point: 11am | Main entrance NRW-Forum Düsseldorf

20.7. | 2pm-6pm

MIFACTORY CHESS HACKING TOURNAMENT

Participants will produce hackable chess boards and figures with new capabilities and new rules. The best hacker will win the chess tournament of the future.

21.7. | 2pm-6pm

A JELLY-BLOB RECOVERY WORKSHOP AND LECTURE

Together with Valentina Karga, participants will produce slime and become acquainted with physical exercises and meditation techniques.



Valentina Karga: Photo documentation from the project 15 days on Mars, Valentina Karga, 2012. Photo: Pieterjan Grandry

4

PLANET B – PHASE

PHASE 4: EXPEDITION IN UTOPIA

25.7. – 3.8.2016

NOROOMGALLERY:

The artist and curator **JAN HOLTSMANN** (*1966 in Oldenburg, lives in Hamburg) conducts research in the field of presentation, teaching and working forms with respect to object art and action art. In 1997, he founded the noroomgallery, which does not regard itself as a commercial gallery but, instead, as an artistic field of practice.


www.noroomgallery.com

ARMIN CHODZINSKI (*1970 in Hamburg, lives in Hamburg), an artist, author and performer, studied art, has worked in management and consulting and earned his doctorate in anthropogeography.

His work focuses on the relationship between art and economics, which, as he says, is distilled into the urban space.


www.chodzinski.com

The two artists would like to invite you to join them in the research station on their night-time expeditions, to leave behind your mark in the night.

25.7 – 3.8. — EXPEDITION IN UTOPIA

D A T E S

25.–30.7. | 7.30pm each day

NIGHT-TIME EXPEDITIONS

Jan Holtmann and Armin Chodzinski will spend five nights in the exhibition together with guests. They will be seeking insights and ways of rethinking the collective. Those interested are invited to take part in a night-time expedition on Planet B and to take on tasks that will help to make the tour a success, including: food, communal eating; a protocol and log-book; a stack of cards; reports for those at home; stories; secrets ...

Registration: +49 176 839 973 50

1.8. | 4pm–6pm

A REVIEW OF REFERENCE MATERIALS WITH THE ARTISTS, CURATORS AND VISITORS

Jan Holtmann and Armin Chodzinski will provide insights into helpful reading matter on Planet B.





PHASE 5: INTERFACE AND GAMING

5.8. – 14.8.2016

The interaction-designer **MATTHIAS LÖWE** (*1987 in Riesa, lives in Berlin) and the Dusseldorf-based artist Merlin Baum will subject Planet B to a playful transformation. Matthias Löwe is active in the 'Initiative Creative Gaming' for the artistic and creative use of games. His involvement takes the form of workshops, talks and festivals. For Planet B he will develop games in public space, the digital area and the exhibition room.



www.matthiasloewe.eu

MERLIN BAUM (*1984 in Hochdahl, lives in Düsseldorf), who refers to himself as an interface, is a go-between at the interface of design and art. He considers which interfaces will be dominant in the future and develops his own alternative interface solutions for the future.



www.merlinbaum.de

5.8. – 14.8. – INTERFACE AND GAMING

D A T E S

5.8. | 6pm–8pm

VIRTUAL REALITY DINNER

What happens when virtual reality technology is confronted with a very real physical need for food? Participants will dine with virtual reality glasses and research new worlds together with the artists.

Max. 10 participants | Registration at: planetb@nrw-forum.de

6.8. | from 2pm

THE HUMAN REMOTE CONTROL

On Planet B, Merlin Baum will become a human robot that can be controlled. In the public space, he will perform anything that the operators whisper to him whether they want him to be a messenger, a worker, or simply a toy. Criminal acts are not tolerated.

6.8., 7.8., 13.8., 14.8. | 3pm–5pm

TEST OBJECTS SOUGHT – OPEN LABORATORY EXPERIMENTS WITH GAMES POP-IN WORKSHOP

Together with the visitors, the passionate games developer and player Matthias Löwe will be testing his latest alternative games for Planet B. No need to register.

8.8. | 11am–6pm

ECO INTERFACE

LECTURE, DISCUSSION, WORKSHOP

What would an ecological device, or even an ecological internet be like? The top priority for every interface is the issue of the power

supply. It is not just every click and every scroll that uses energy, the server also uses additional power every time the internet itself is used. Workshop participants will develop concepts for the ecological use of electronic devices.

No need to register.

8.8. | 3pm-4:30pm

ANALOG GAMES

WORKSHOP

Anyone can make their own games if they know how to do so.

In a workshop with Matthias Löwe, the participants will learn the basic principles of how to develop games.

No need to register.

9.8., 10.8. | 3pm-4:30pm

GAMES AT THE DIGITAL / ANALOG INTERFACE

WORKSHOP

11.8. | 3pm-4:30pm

DIGITAL GAMES

WORKSHOP

12.8. | 3pm-4:30pm

GAMES IN THE PUBLIC SPACE

WORKSHOP

11.8. | 11am-1pm

LUCID DREAMING

SEMESTER PRESENTATION BY THE INSTITUTE OF DESIGN DÜSSELDORF (IND) Under the guidance of Merlin Baum

Students from the Interface Design course at the IND DÜSSELDORF will present their semester projects on the topic of Lucid Dreaming

vs. Virtual Reality. The projects, produced during the course, examine the topic, highlight the opportunities and risks of the technologies and, through experimental objects and installations, present an outlook on the future of dreaming.

11.8. | 1pm-6pm

LUCID DREAMING VS. VIRTUAL REALITY

LECTURE, DISCUSSION, WORKSHOP

Participants will learn the basics of Lucid Dreaming and acquire the ability to create their own Virtual Reality. For a long time now, artists have used the ability of lucid dreaming in order to advance the development of their works. With the help of Virtual Reality glasses, soon, nearly everyone will be able to become a lucid dreamer and find out the extent to which our work performance will change through this technology.

Max. 10 participants | Registration: planetb@nrw-forum.de

12.8. | 1pm-8pm

THE INTERFACE OF THE FUTURE

LECTURE, DISCUSSION, WORKSHOP

How will we communicate with the digital world in the future? On the basis of a lecture, discussion and workshop, Merlin Baum will examine the topic of the interface of the future.

Please register at: planetb@nrw-forum.de

13.8. | 6pm-7.30pm

GAMES BEYOND THE NORM

A LECTURE BY MATTHIAS LÖWE

We have learned to play in a particular way and, especially for this purpose, to use common tools that can be purchased. Yet, playing means so much more. Matthias Löwe provides an insight into the fascinating world of games beyond the norm.

PROGRAMME OF SUPPORTING EVENTS FOR CHILDREN AND TEENAGERS

DESIGNATHON FOR CHILDREN – INVENTORS' WORKSHOP ON PLANET B FOR CHILDREN AGED 8-12 YEARS

In the Inventors' Workshop on Planet B you will be an inventor and designer and will work on a solution to the genuine challenges of our planet. Contribute your ideas and wishes for a more sustainable world in which we use food, energy and technologies in a way that will not put an even bigger strain on our planet. Whether it be a plastic waste collecting ship, a balcony robot, or a modular smartphone, in the Inventors' Workshop you will learn, step by step, how to describe and build your own invention for a solution to a problem.

DATES:

12.6. | Topic: Food

19.6. | Topic: Energy

26.6. | Topic: Upcycling, Sharing and Sustainability

PLEASE BRING WITH YOU:

Clean and empty cartons, bottles, foils, tubes that can be easily cut and glued. Tools and electronic components will be available. There will be snacks and drinks.

PROGRAMME:

Workshop 11am-5pm (Picnic at around 1pm) Workshop leader:
From 4.30pm there will be a presentation. Gisèle Legionnet-Klees
Participation fee: Euro 25 per person. Max. number of
Please register at: vermittlung@nrw-forum.de participants: 20 children



Global Designathon, 2014,
Photo: Sabrina Hoffman

ALL THINGS NEW. RESET-RELOAD-PLAY.

WORKSHOP FOR CHILDREN AND TEENAGERS AGED 9-15 YEARS

A new planet has been discovered that can be inhabited by human beings. You will travel there together and discover the possibilities for setting up a new world. What will our houses be like? Do we really need schools and, if so, what should they be like? What will we eat? Could we/would we want to do things better/differently than on earth? How will the new society work? Will we all speak one standardised language and who will determine this in the first place? For four days, you will focus on one of the main topics of architecture, food and clothing, technology (power generation, communication, mobility) and society (language, education, interpersonal relationships). On the final day, starting at 3pm, the new ideas will be presented in the form of explanations, sketches and models to parents and visitors.

DATES:

12.-15. July | 11am-5pm | 16.-19. August | 11am-5pm

Participation fee: 95,-€ per person, includes materials + snacks
Max. of 25 participants
Please register at: vermittlung@nrw-forum.de

PLANET B VISAS

PLANET B

Name

Date of birth

2. JUNE – 21. AUGUST 2016

Validity

PASSPORT



N R W F 0 2 M K Y 0 6 < < < 2 1 F O U 0 8 < < < 1 6

PLANET B VISAS

PLANET B

1. Visit: Full price admission

2. Visit : Reduced price admission

3. Visit: Reduced price admission

4. Visit: Free admission

5. Visit: Free admission &
1 guest

6. Visit: Free admission &
1 guest

PASSPORT



All the stamps: Free admission at any time

N R W F 0 2 M K Y 0 6 < < < 2 1 F O U 0 8 < < < 1 6

CURATOR Alain Bieber

CO-CURATED BY Nicola Funk, Joanna Szlauderbach

IN COOPERATION WITH Asphalt Festival (Projekt Unterstadt),

Vasco Bontje (Sustainica),

Stiftung imai, Darija Šimunović (Hörner/Antlfinger)

PRODUCTION Nicola Funk

EXHIBITION DESIGN AND EXHIBITION ARCHITECTURE Labor Fou

COMMERCIAL ADMINISTRATION Harry Schmitz, Elke Menikheim

EDITED BY Irit Bahle

ART INSTALLATION toma artservice

PAINTING Waldemar Maciossek, Nino Meffe

EXHIBITION TECHNOLOGY Matthias Schmidtke

PUBLICATION Lukas Feireiss, Matthias Hübner

FUNDED BY

Ministerium für Familie, Kinder,
Jugend, Kultur und Sport
des Landes Nordrhein-Westfalen



EXHIBITION PARTNERS

FUNDED BY



Heinrich Heine Universität Düsseldorf
University of Applied Sciences

Peter Behrens School of Arts
Faculty of Architecture and Design

HSD PBSA



HOUSE PARTNERS



**HOFFMANN
LIEBS
FRITSCH
& PARTNER**

RECHTSANWÄLTE mbB

HOTELPARTNER

**MELIÄ
DÜSSELDORF**

MEDIA PARTNERS

Ein Programm
von Deutschlandradio

Deutschlandradio Kultur

FUNDED BY



Landeshauptstadt
Düsseldorf